

Motivation

Image colorization

- Grayscale image \rightarrow colored image
- Multiple plausible "ground-truth" results

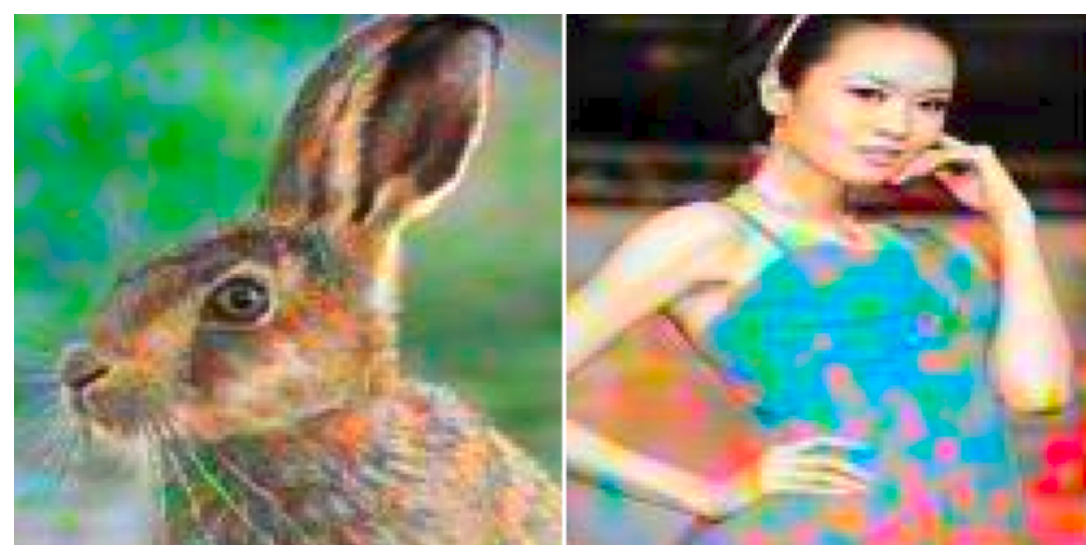
Current shortcomings



Discrete colorspace



Desaturated samples



Pixelwise sampling

Proposed model

- Exploit a meaningful **feed-forward embedding**
- Small **autoregressive** generative component
- Proper **probabilistic** framework for sampling
- Model likelihood as a quantitative metric

Background

Colorization task

- **Input:** Grayscale image X^L (luminance channel)
- **Output:** Distribution over the **ab** chrominance, $p(X^{ab}|X^L)$

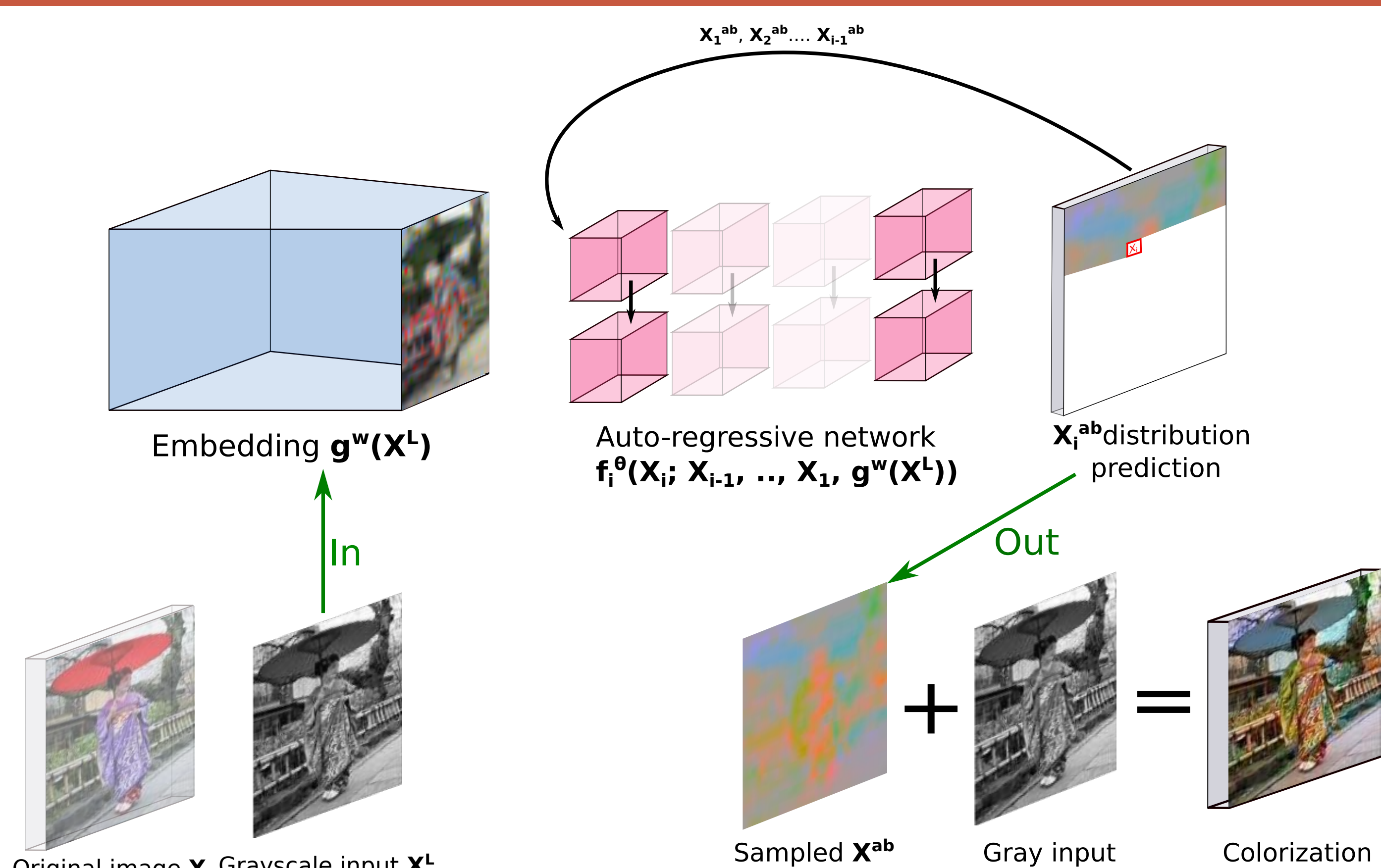
Main issues

- Continuous output space
- One-to-many problem
- No consensus on a quantitative metric

Related Work

- Colorization with a feed-forward CNN [1]
- Autoregressive generative models [2]

Probabilistic Image Colorization Workflow



Autoregressive probabilistic models

Model. We use the chain rule to decompose the probability distribution over pixels in the colorized image:

$$p(X^{ab}|X^L) = \prod_{i=1}^N p(X_i^{ab}|X_{1..i-1}^{ab}; X^L)$$

Sampling. Sampling is done iteratively, pixel by pixel (raster order) starting from $\hat{X}_1^{ab} \sim p(X_1^{ab}|X^L)$ and then

$$\forall i, \hat{X}_i^{ab} \sim p(X_i^{ab}|\hat{X}_{1..i-1}^{ab}; X^L)$$

Network architecture

$$p(X_i^{ab}|X_{1..i-1}^{ab}; X^L) = f_i^\theta(X_{1..i-1}^{ab}; g^w(X^L)), \text{ where}$$

g^w is a conditioning CNN which outputs an embedding of X^L

f^θ is an autoregressive network, which outputs a multimodal discrete distribution over the colorspace

Training procedure

Model likelihood as quantitative metric

We use the model likelihood $p(X^{ab}|X^L)$ during **training** (maximization) and for **evaluation** (model selection)

Chrominance distribution

- We model the ab -color distribution as a mixture of 10 **logistic components**, which are parametrized by 100 outputs
- We sample X^{ab} at one-fourth resolution and upscale it for the colorized image

Architecture

- g^w is a feed-forward network with 30 convolutional layers
- f^θ is a conditional PixelCNN++ architecture with 8 residual blocks

Qualitative results on ILSVRC2012

PIC produces colorful and diverse samples



Unambiguous objects' colors are consistent (e.g., sky, grass)



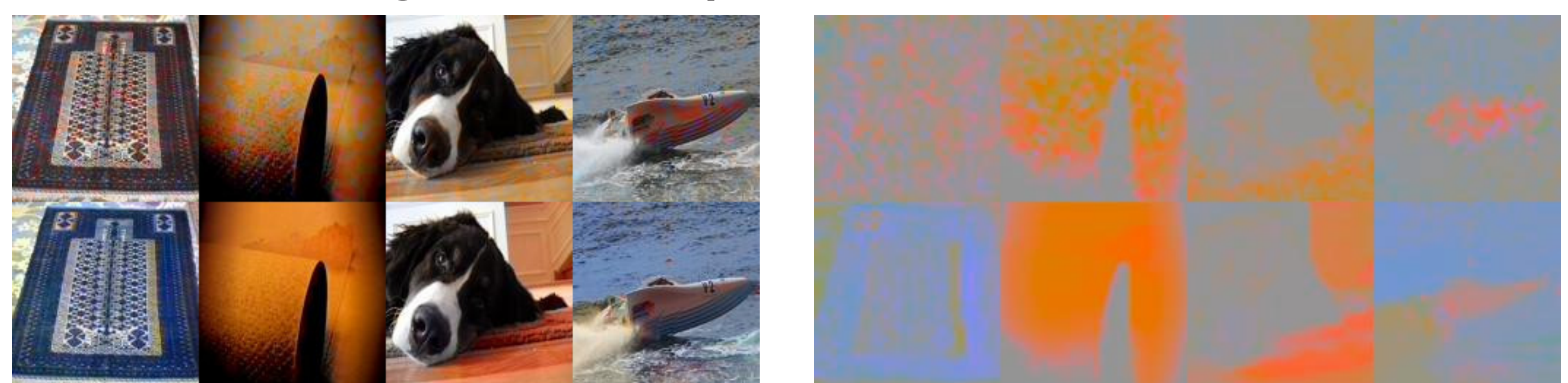
Failure cases

PIC might fail to capture long-range pixel interactions in complex scenes



Additional experiments

Ablation: Autoregressive component



PIC Likelihood: **2.51**, CNN Likelihood: **4.53**

Comparison to baselines

Gray	[1]	[3]	[4]	Ours	Original
					
					

Conclusions

- [+]** Rigorous probabilistic framework for colorization
- [+]** Likelihood serves as a principled evaluation metric
- [+]** No ad-hoc heuristics are required

- [-]** Linear chrominance upscaling [5]
- [-]** Qualitative results can be improved

[1] R. Zhang, P. Isola, and A. Efros, "Colorful image colorization", ECCV'16
[2] A. van den Oord, N. Kalchbrenner, and K. Kavukcuoglu, "Pixel recurrent neural networks", ICML'17.
[3] G. Larsson, M. Maire, and G. Shakhnarovich, "Learning representations for automatic colorization", ECCV'16
[4] S. Iizuka, E. Simo-Serra, and H. Ishikawa, "Let there be color!: Joint end-to-end learning of global and local image priors for automatic image colorization with simultaneous classification", SIGGRAPH'16
[5] S. Guadarrama, R. Dahl, D. Bieber, M. Norouzi, J. Shlens, K. Murphy, "PixColor: Pixel Recursive Colorization", BMVC'17